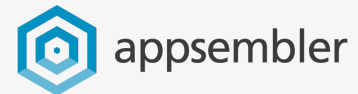


iOS & Android Application InstallFest

By **J'aime Ohm**, Mobile Developer at Appsembler



Agenda

Why are you here today?

Install Android Studio & Xcode

Setup your edX instance & enable it for mobile

Gather materials from your designer & prepare them for mobile

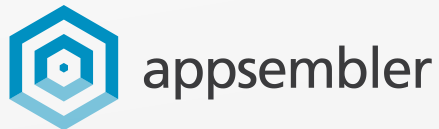
Design & Build

Setup Google Play & iTunesConnect

Stay-Involved

Choose A Partner

- Pick up a USB stick
- Grab a partner or two
- Each partnership should have one mac laptop
- Each partnership should have one software developer (or one person comfortable with the command line)



Install Android Studio & Xcode

- Xcode only runs on Mac OS
- Install Android Studio Version 2.3.3 by copying it from your USB to your computer, opening it, and going through the installation wizard
- Install Xcode Version 9.2 (9C40b) by copying it from your USB to your computer, and going through the installation wizard

Install edx-app-ios & edx-app-android

- Copy the code from the USB
- Or, download the code from GitHub with the commands ``git clone https://github.com/appsembler/edx-app-android`` and ``git clone https://github.com/appsembler/edx-app-ios`` and run ``pod install`` inside the ios folder

Gather Materials From Your Designer & Prepare Them For Mobile

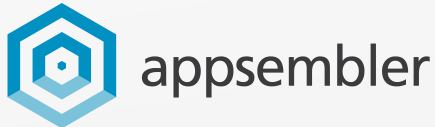
6

- Drag “Demo Assets” from the USB to your desktop
- Or, gather similar assets for your own brand from your designer

Setup Your edX Instance & Enable It For Mobile

7

- We have setup ginkgo-sandbox.appsembler.com for your use today.
- Go to tahoe.appsembler.com & spin up a fully-branded Open edX site in minutes
- Or, ensure that your existing server is mobile friendly by following the instructions here: <http://edx.readthedocs.io/projects/edx-installing-configuring-and-running/en/latest/mobile.html>



the Open edX™ Enterprise Experts

Demo

Every Release



Run the **test suite**



Configure for the **client-specific server**



Distribute as **beta** for Approval

1

2



Install **proprietary client assets**

3

4



Distribute as **alpha** for QA

5

6



Distribute as **production** for the app store





Questions?